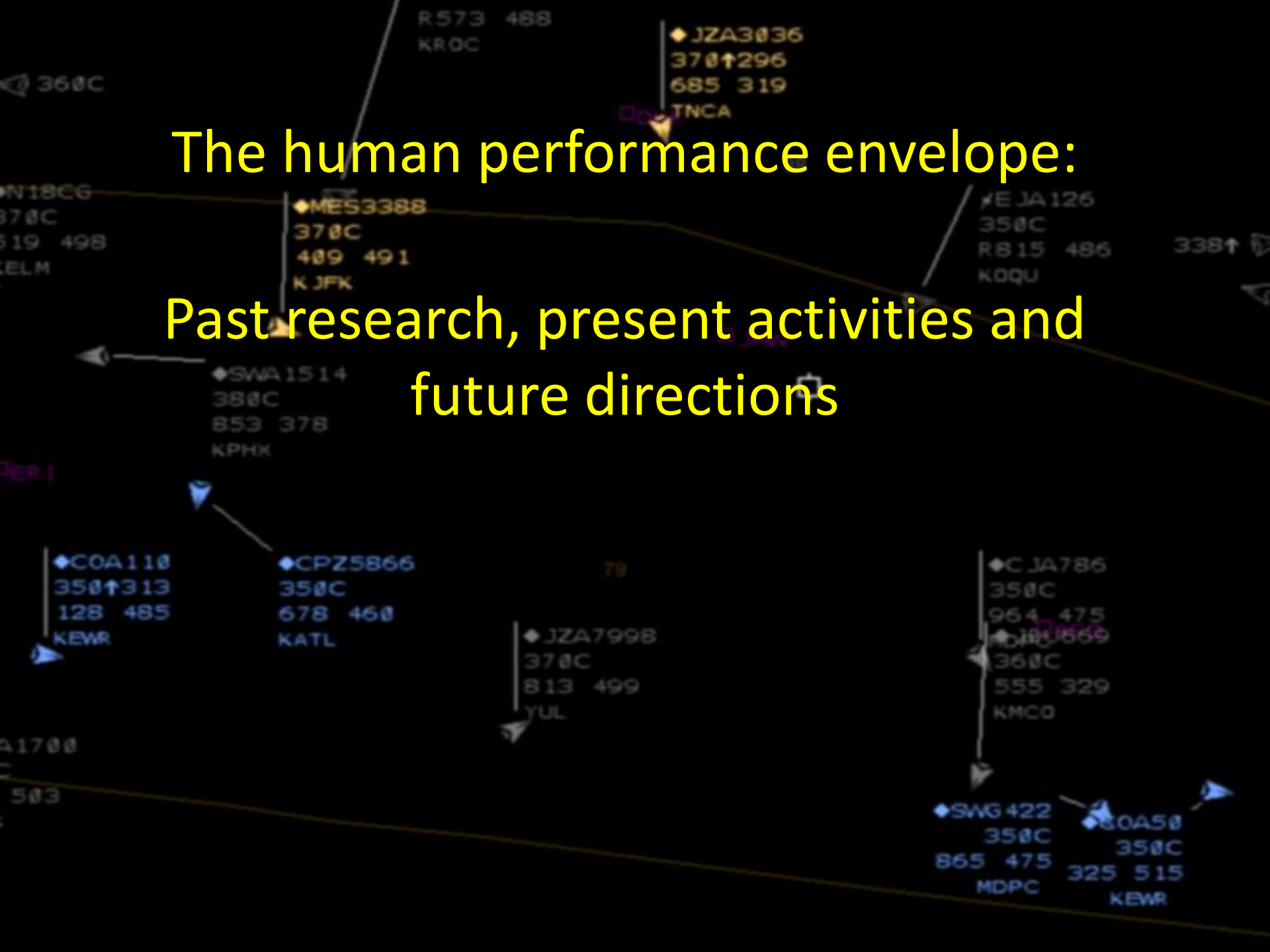


The human performance envelope:

Past research, present activities and  
future directions



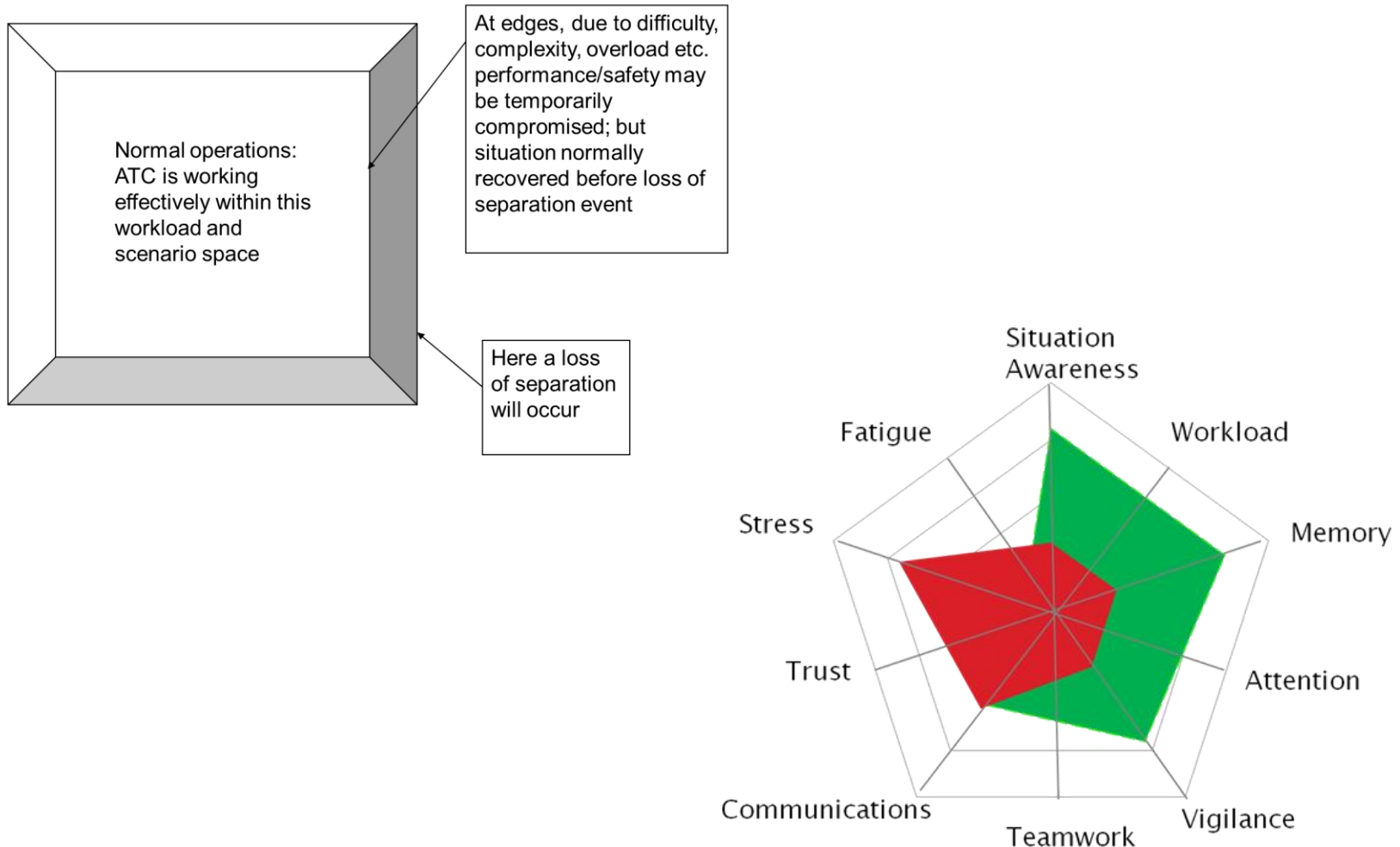
# Agenda

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- Human performance envelope?
  - Past research:
    - Research motivation & overview
    - Initial findings
  - Present activities: Confirmation and extension
    - What happens when controllers are working with automation? Overview
  - Future directions
  - Conclusions
  - Applications
-

# Human performance envelope

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# Motivation

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- ATM is an 'ultra-safe' industry
- ATM remains highly 'human-centric' – real-time operations
- Mitigations defend against incidents, but still occur
- Need to know when controllers are approaching the edges of acceptable performance



# Research overview

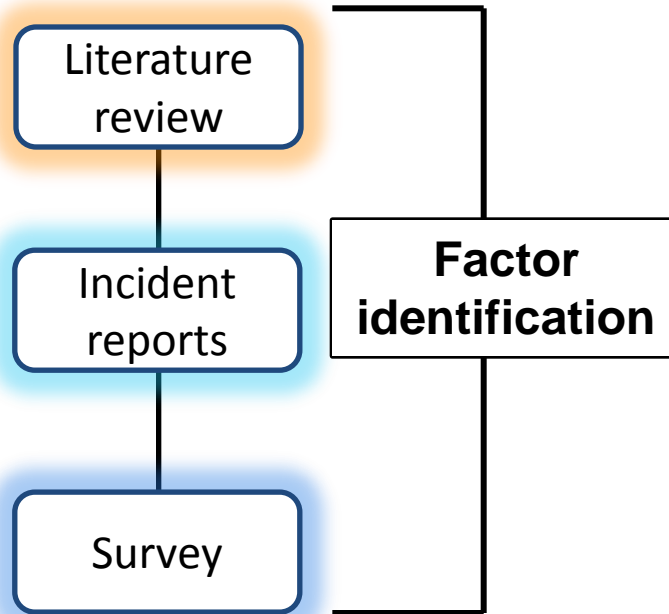
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- Overall Aims
  - Identify factors
  - Identify and verify interactions that threaten performance
  - Develop markers of performance limits or boundaries
- Potential Outcomes
  - Better understanding of 'difficult' human performance factors in Air Traffic Control (ATC)
  - Signs and symptoms that performance is threatened

# Study approach

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2009

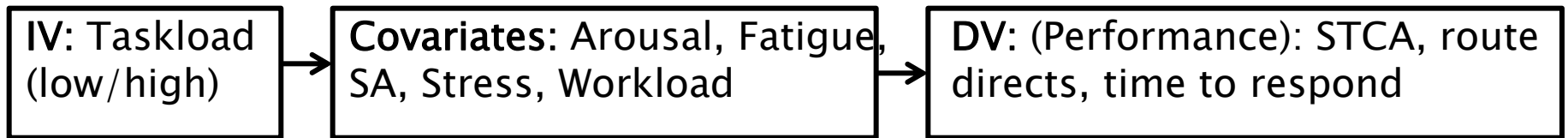


2012

# Method: ATC exercise

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- Design



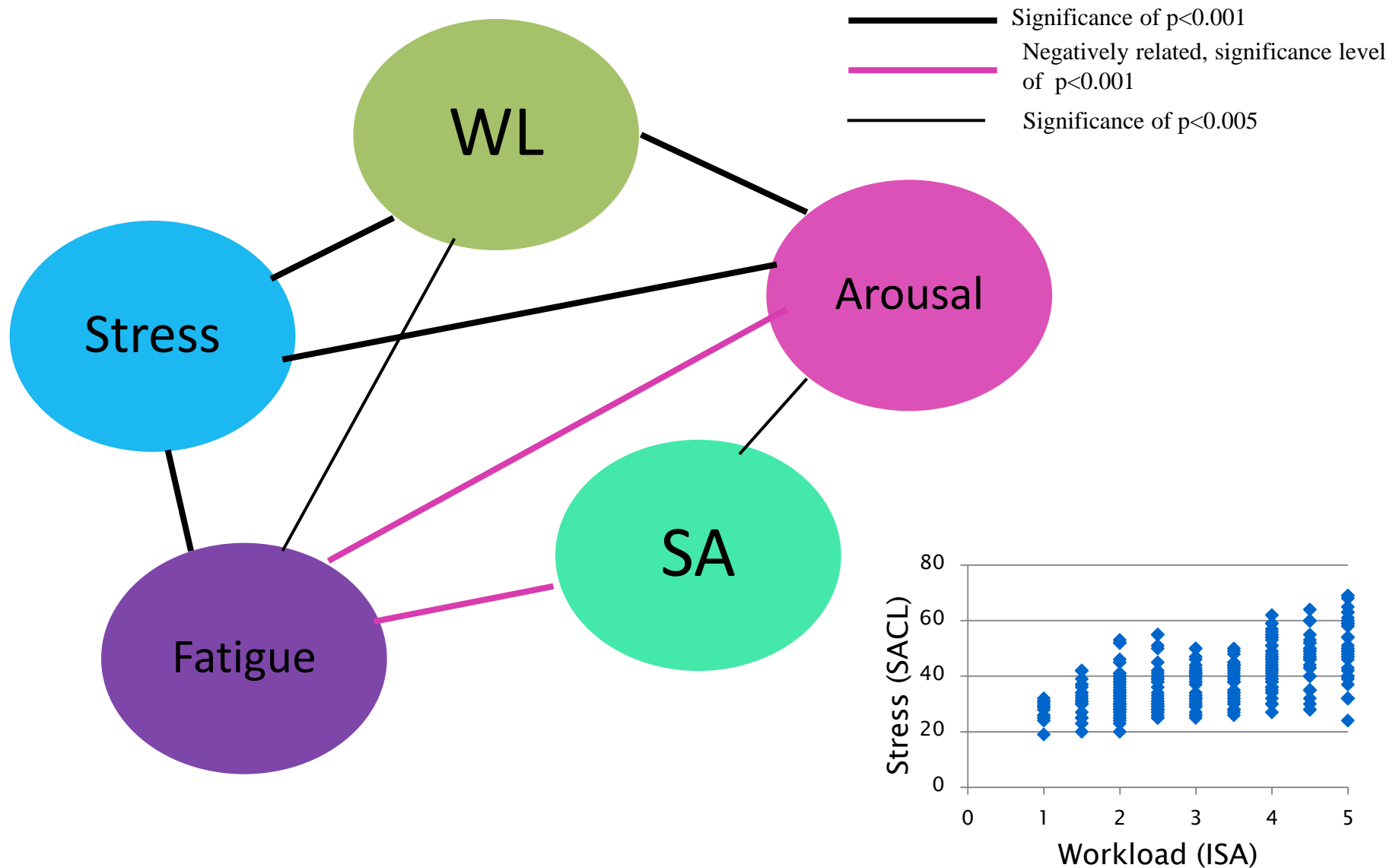
- Measures

| Covariate       | Arousal                   | Fatigue         | SA                                  | Stress | WL                            |
|-----------------|---------------------------|-----------------|-------------------------------------|--------|-------------------------------|
| Measure         | Stress-Arousal Check List | Visual Analogue | Situation Present Assessment Method | SACL   | Instantaneous Self Assessment |
| Interval (Mins) | 20                        | 20              | 4                                   | 20     | 4                             |

- Participants

- ☐ 29 male students aged between 18-30
  - ☐ All received a 4 hour training session
  - ☐ Score of  $\geq 80\%$  on a simulation-related competency test
-

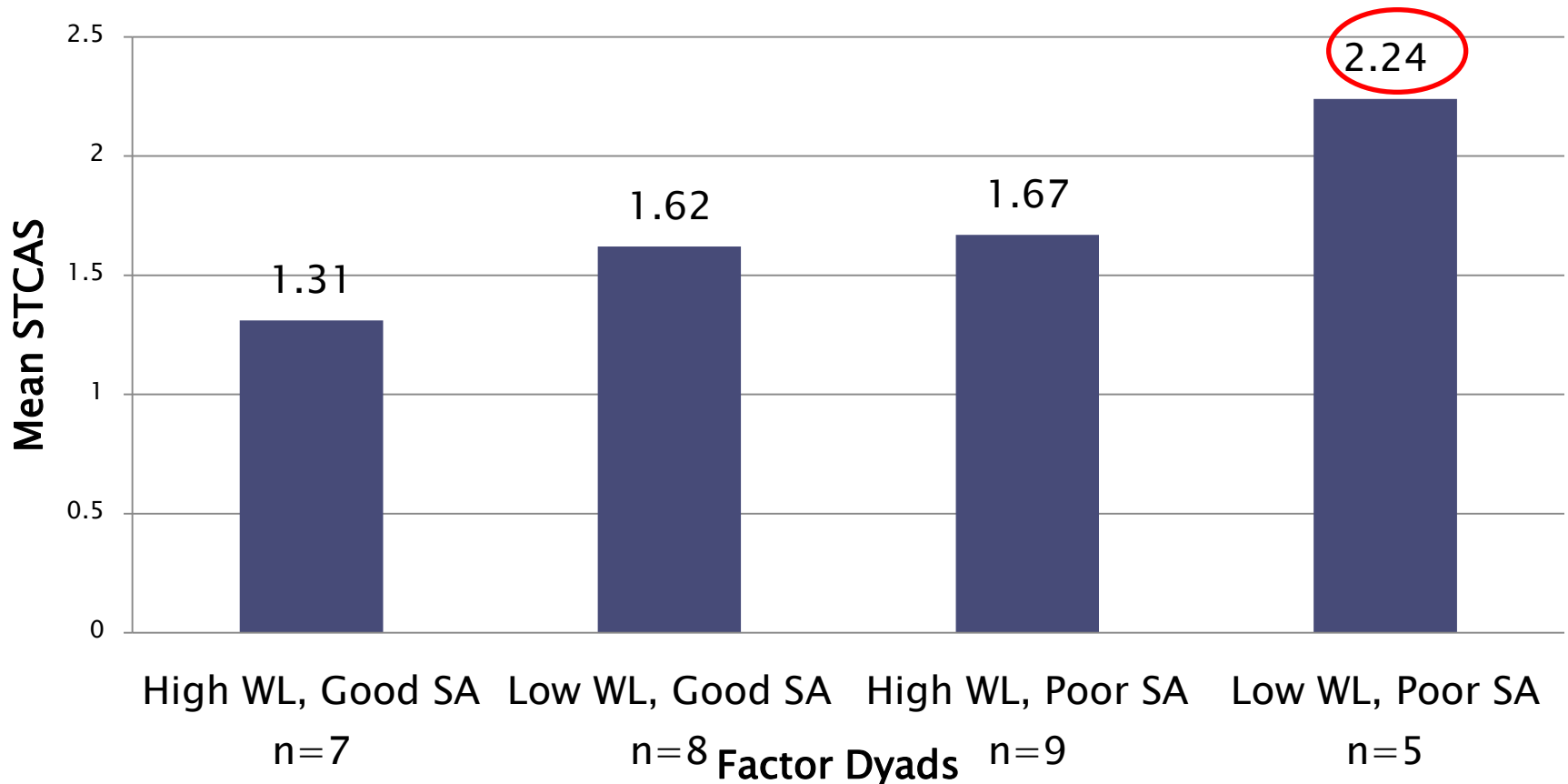
# Results: Factors occur together



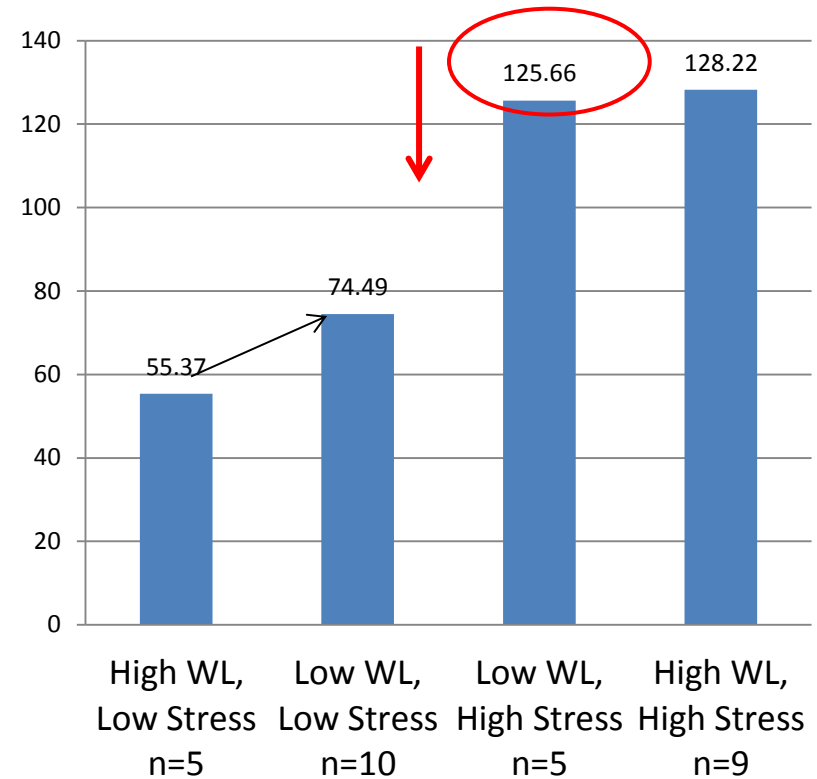
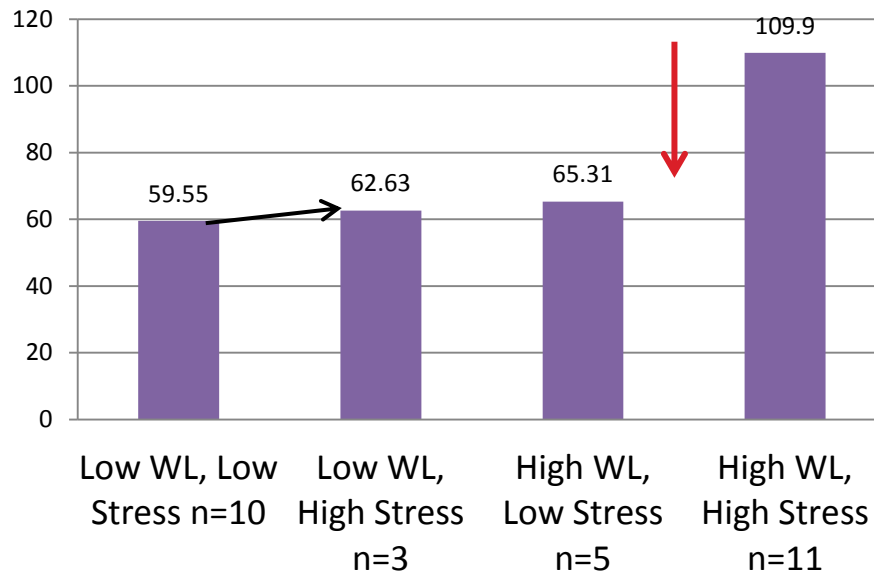


## Results: Co-occurring factors-a cumulative effect?

- Factors may combine in a cumulative way and associate with poorer performance



## Results (2) Time on task: Less resilient performance



# Behavioural markers of performance limits

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- Apparent link between some behaviours and self reported measures
  - Example: Indicators associated with fatigue
    - Yawning
    - Looking away from screen
    - Posture changes
- Interviews
  - 22 ATCOs took part (17 males, 5 female)
  - What markers have you used that informed you about your performance?

# Key findings

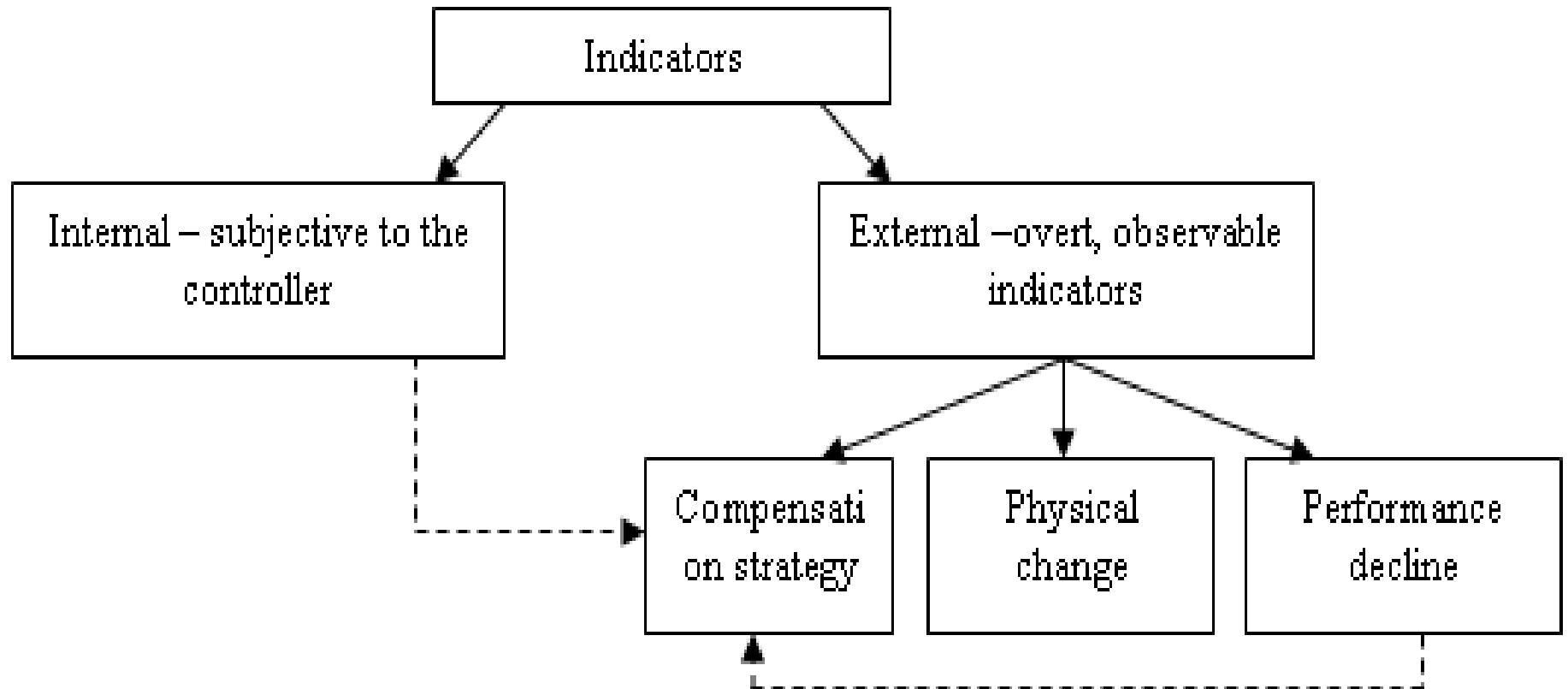
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- Controllers use internal and external markers

*“If someone’s getting stressed they can get louder or sit closer to the screen or something so if you see these things then you pay more attention yourself.”*

# Markers are used to indicate edges of performance

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# Key findings

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- Controllers use internal and external markers
- Markers are similar between controllers

# Key findings

---

- Controllers use internal and external markers
- Markers are similar between controllers
- Developed from experience

*“You start to know that you’ve been burning your fingers before on this kind of situation and you really have to pay attention”*

# Key findings

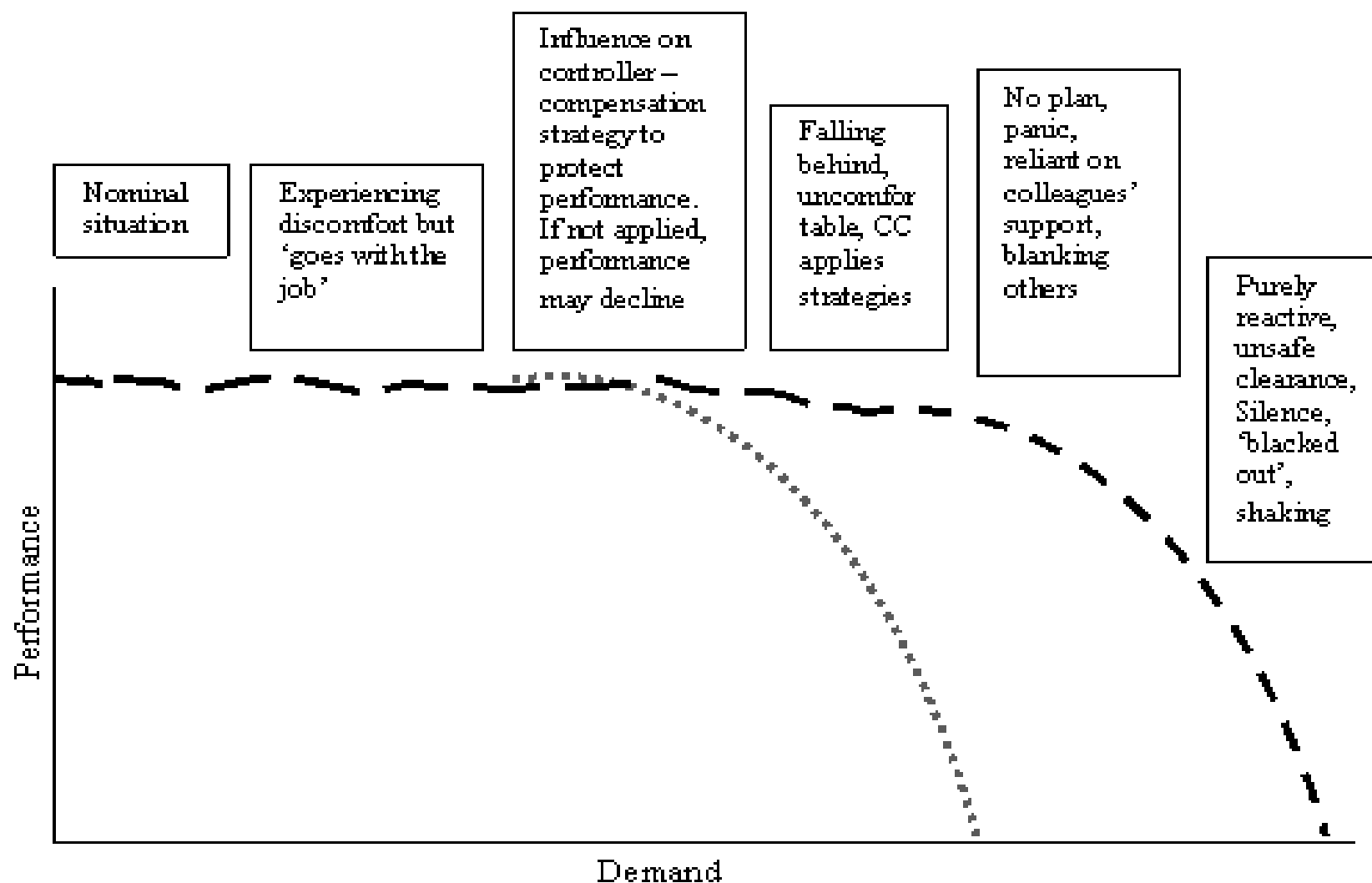
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- Controllers use internal and external markers
- Markers are similar between controllers
- Developed from experience
- Markers are used to support performance

*“I’d say 300%, if you know that you’re not being top performing today then that’s fine, just adapt your working style. But if you don’t know it, it might end in tears”*



## Key findings (2) Markers are used to support performance



# Conclusions at the end of this research...

---

- Multiple factor relationships:
  - Multiple factors co-occur to influence controller performance
  - Interactions between factors may create a cumulative influence on performance
  - But limitations of study challenge generalisability of results
- Behavioural markers:
  - Markers indicate limits of performance
  - Controllers use markers to support performance

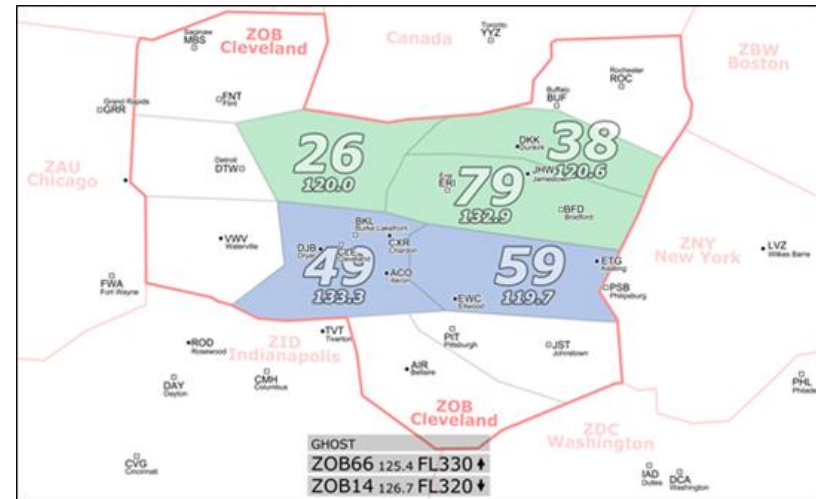
# Research overview

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- Overall Aims
    - Identify the effect of automation in the ATC task on:
      - Workload
      - SA
      - Performance
    - Identify and verify interactions that threaten performance
  - Potential Outcomes
    - Better understanding of 'difficult' human performance factors in Air Traffic Control (ATC)
    - Signs and symptoms that performance is threatened
-

# Method: Simulation

- Human in the loop, en-route high fidelity simulation (Part task)
  - Single high-altitude sector in Cleveland ARTCC (79)
  - Mix of level flight and transitioning aircraft
  - No winds
  - All aircraft CPDLC equipped
  - All aircraft FMS and ADS-B equipped



# Method: Design (1)

---

- Within subjects design
- Conducted as part of a larger study
- 4 task sets, Decreasing levels of automation:
  - Task set 1: Conflict detection only (CD)
  - Task set 2: Conflict detection and routine tasks (CD+RT)
  - Task set 3: Conflict detection, coordination and pilot requests – decision making (CD+DM)
  - Task set 4: Conflict detection, routine tasks, coordination's and pilot requests (CD+RT+DM)
- Conflict probe running, but hidden

# Method: Design (2)

---

- Measures:

| Variable        | Workload | SA   | Performance                        |
|-----------------|----------|------|------------------------------------|
| Measure         | ISA      | SPAM | Time to correctly detect conflicts |
| Interval (Mins) | 3        | 3    | Continuous                         |

- Participants

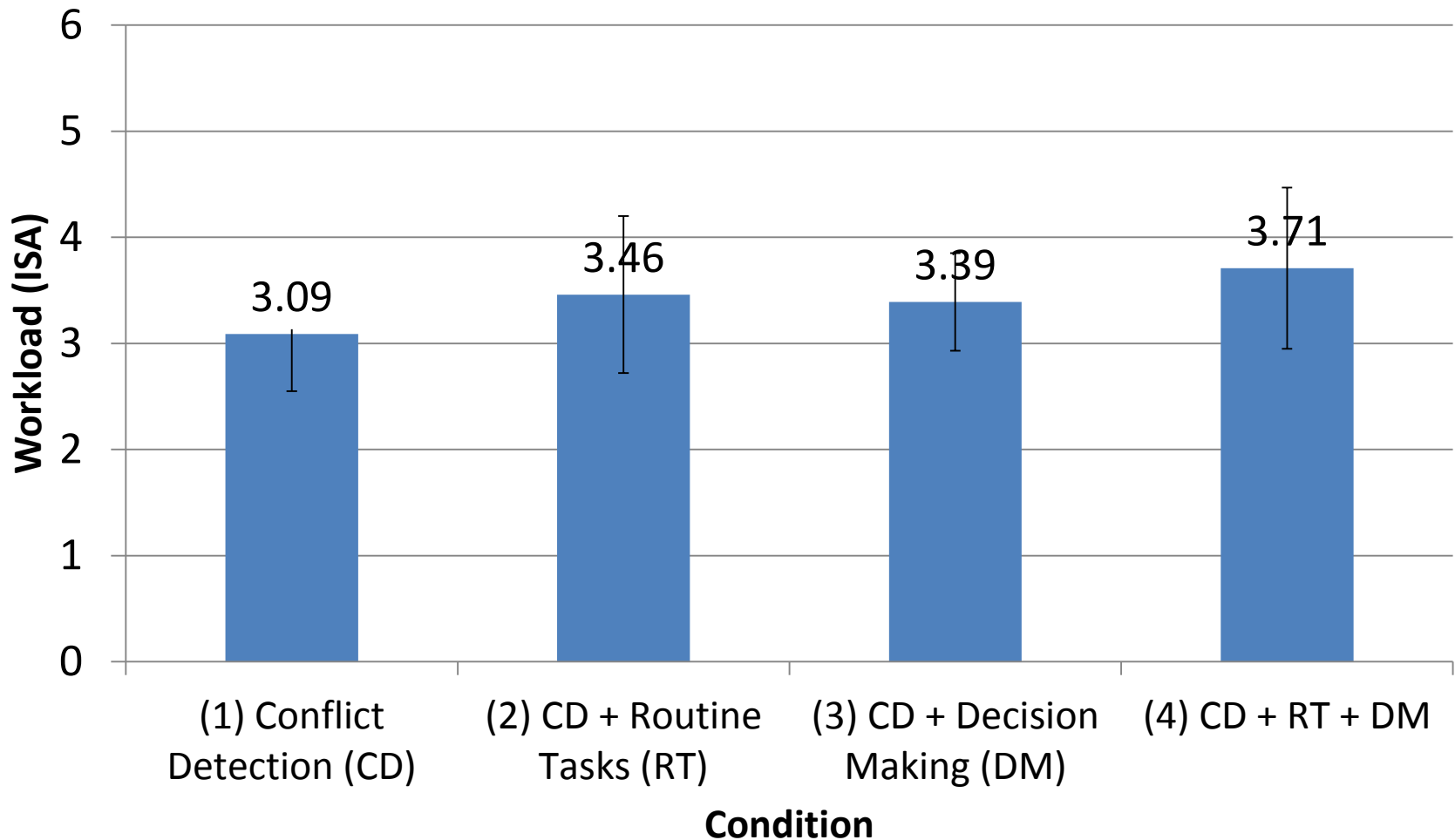
- 8 retired controllers from ZOA staffing the test sector
- Age range 50-69
- Experience in en-route ATC ranged from 23 – 29.5 years (M=24.94 SD=2.54)

# Results

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- Workload significantly different between conditions
  - Task 1 – lowest workload
  - Tasks 2 and 4\* highest
- SA response times significantly different between conditions
  - Times slowest task 1 and task 3
  - Fastest task 2\* and task 4
- Time to detect conflicts significantly different between conditions
  - Slowest in task 1, fastest in task 2

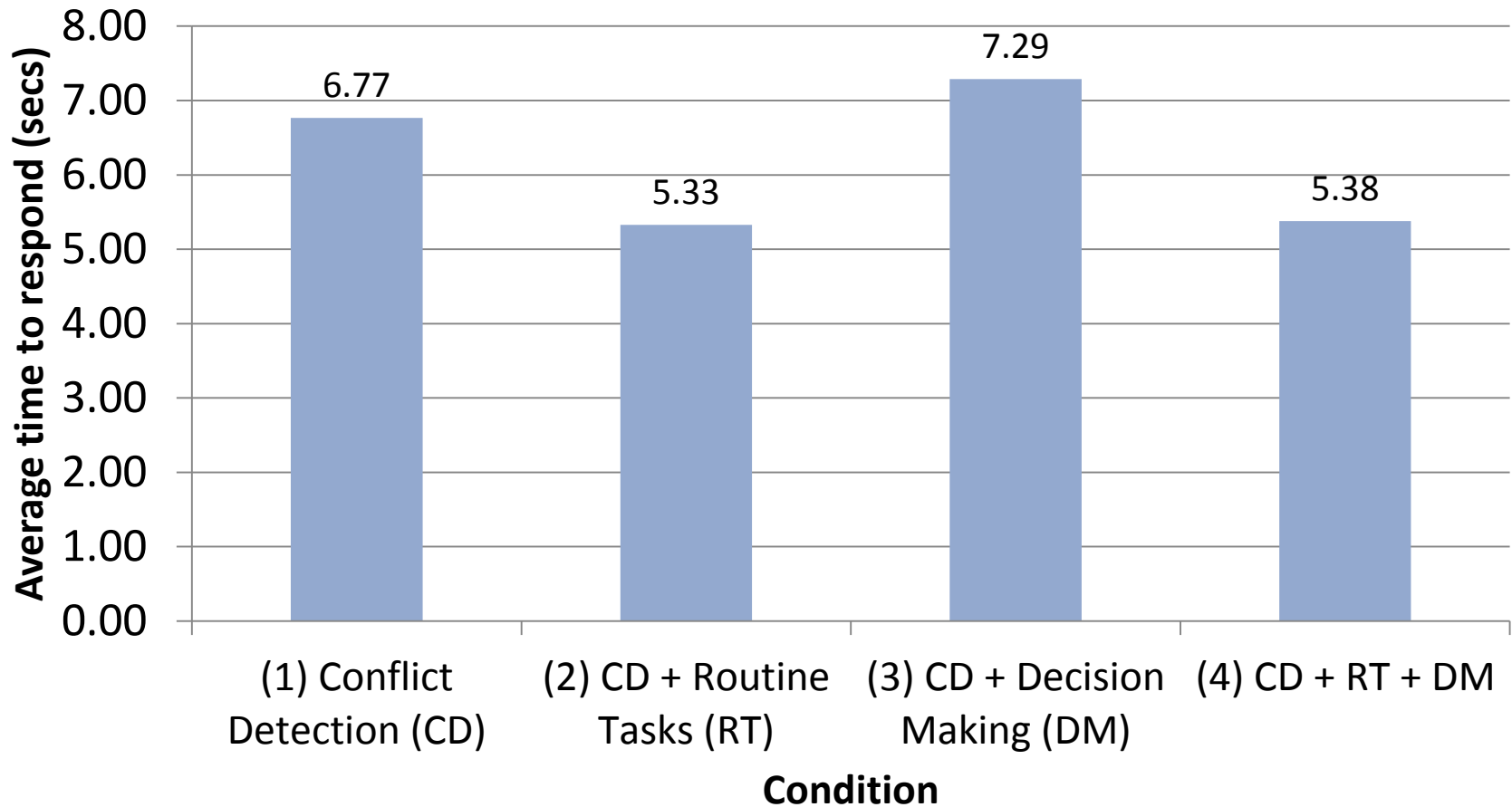
# Results (1): Automation significantly affects controller workload



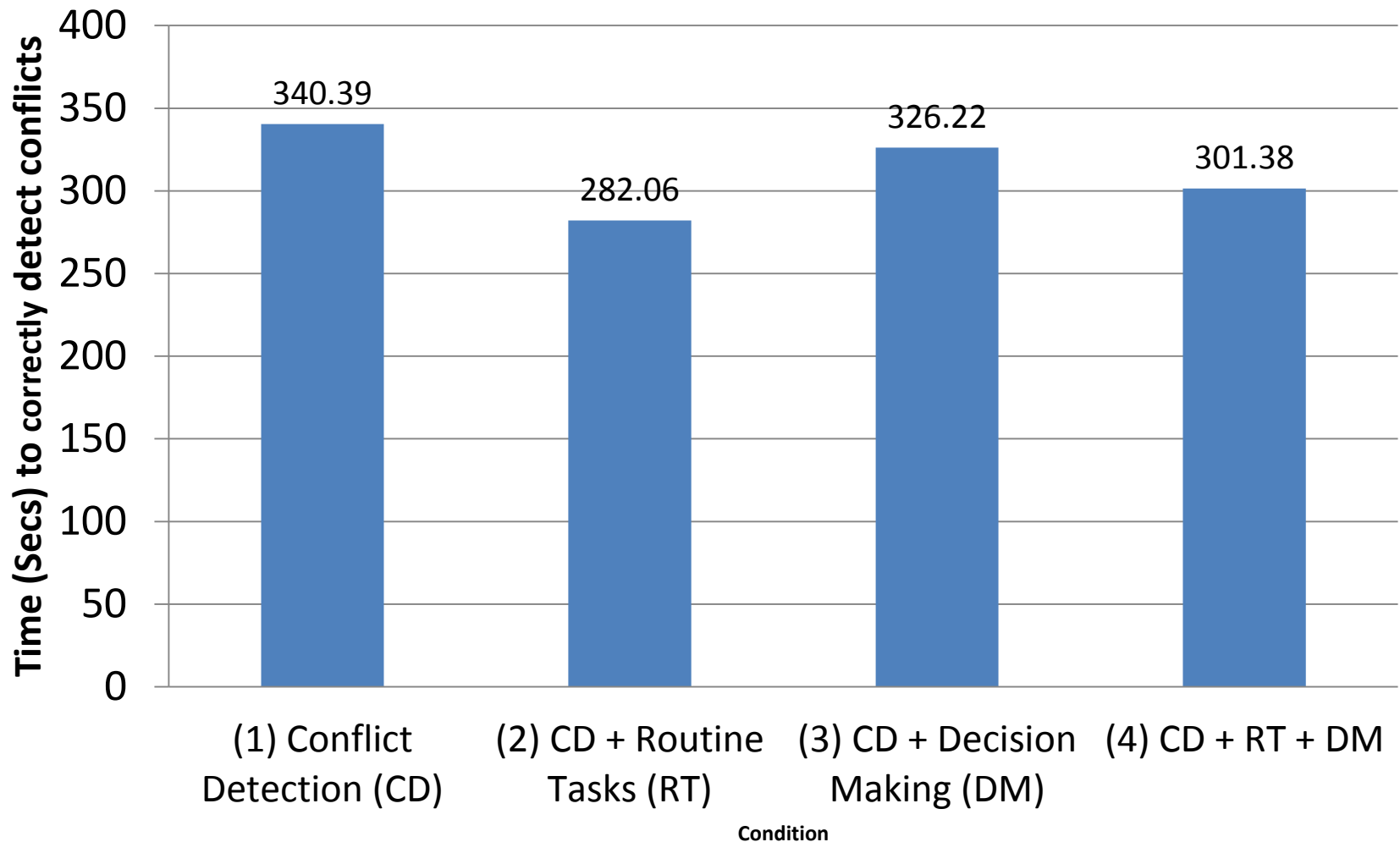


# Results (2) Automation significantly affects controller situation awareness

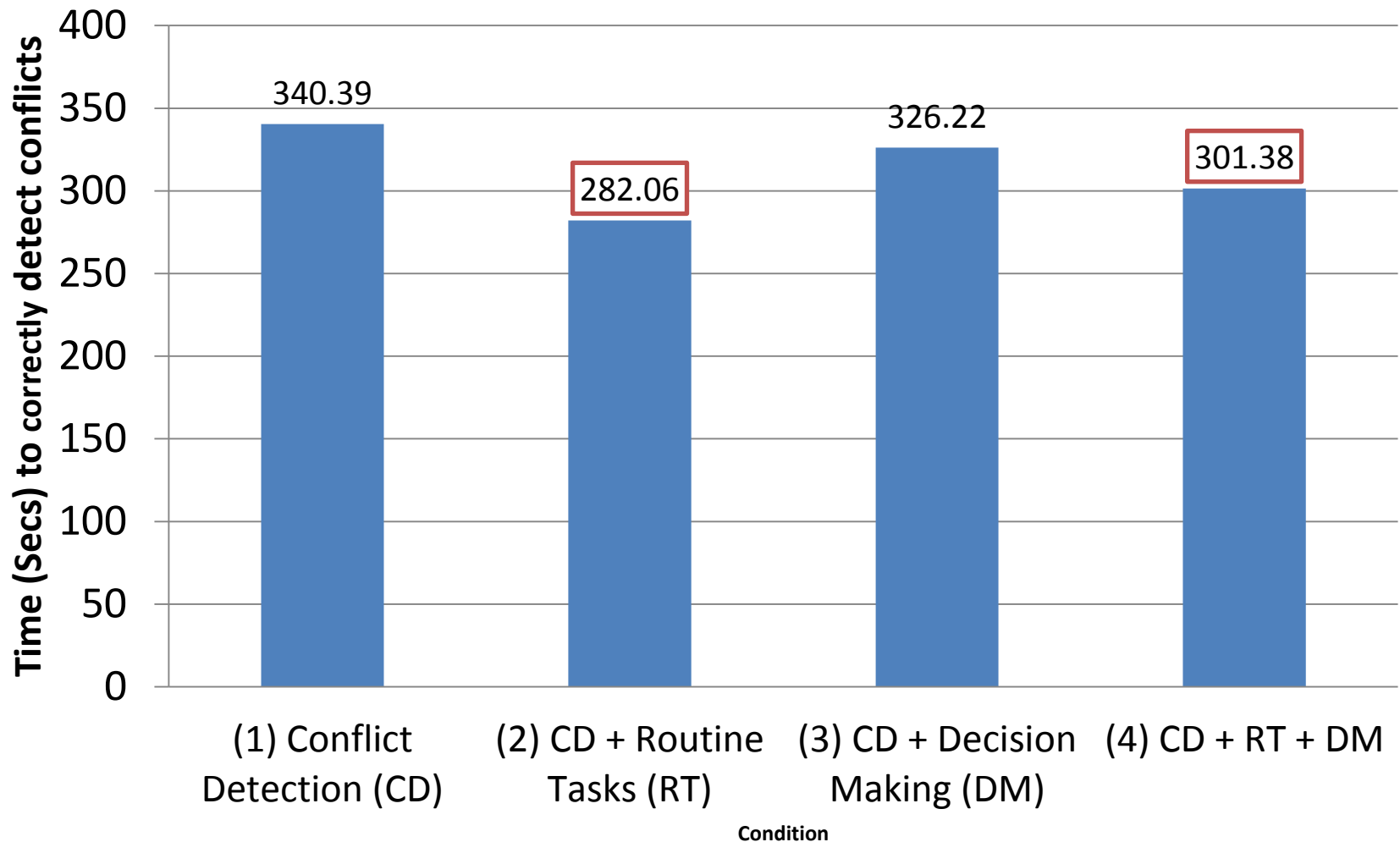
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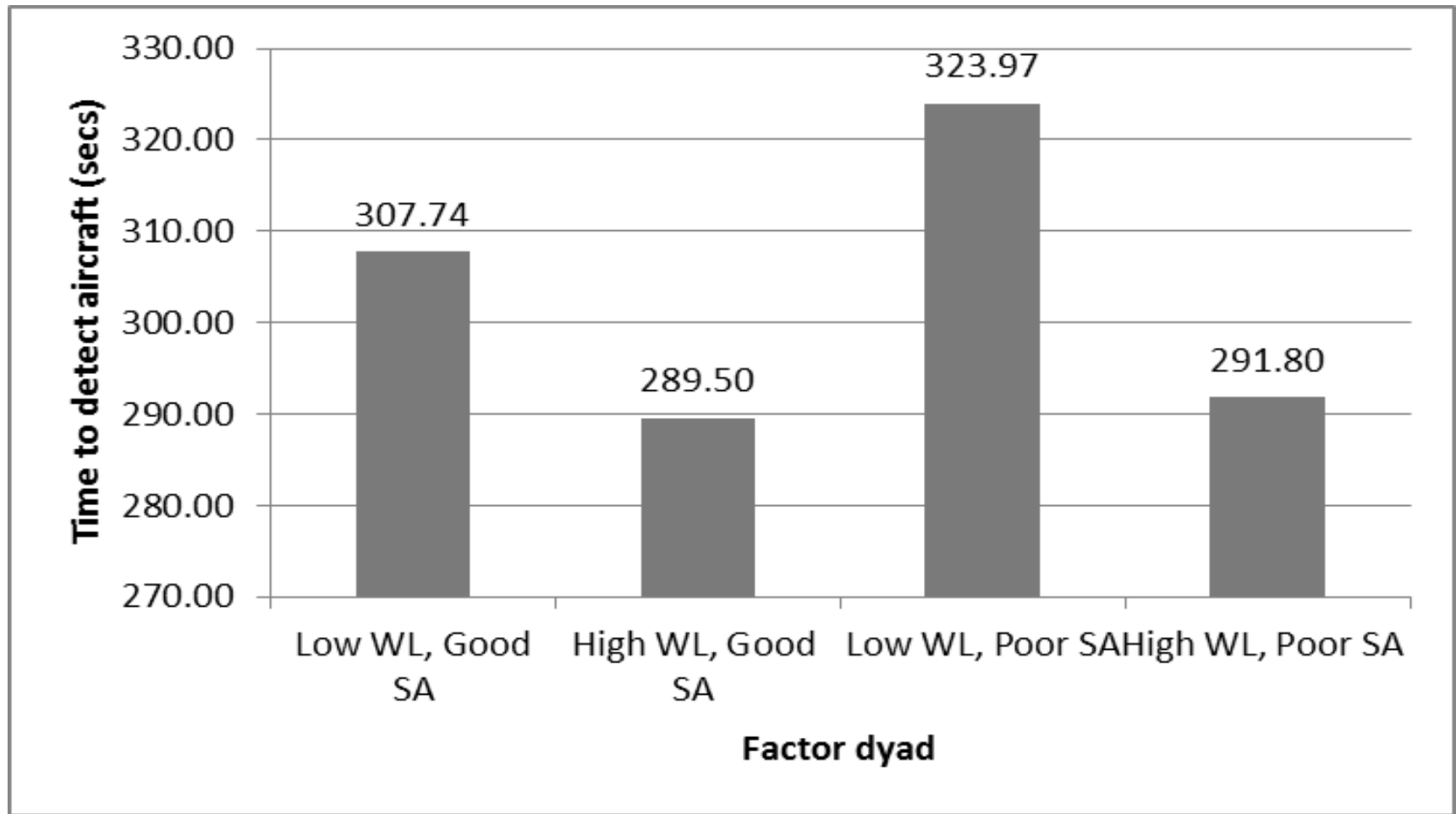
# Results (3) Automation significantly affects controller performance



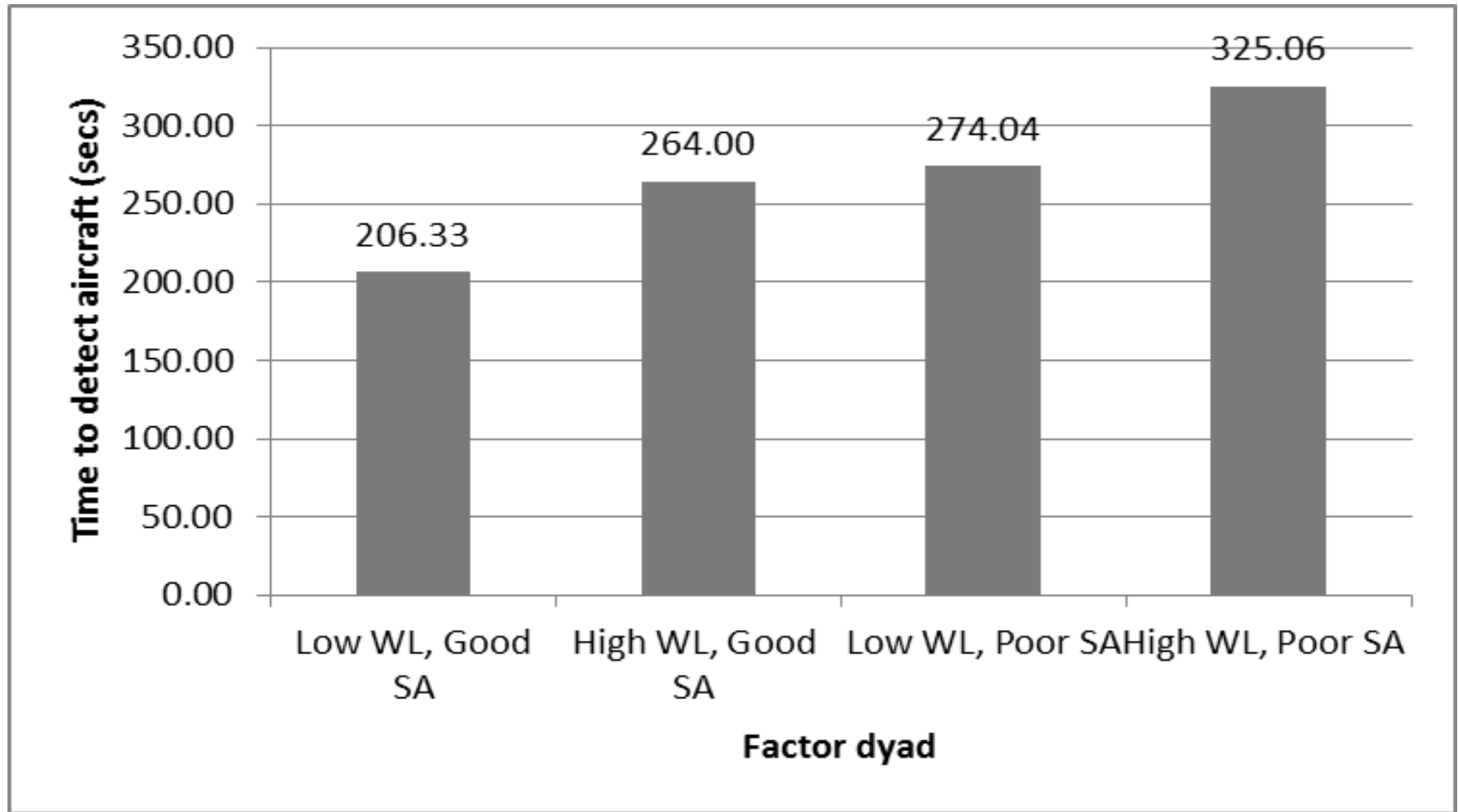
# Results (3) Automation significantly affects controller performance



# Results –Factor interactions: Task set 1



# Results(2) –Factor interactions: Task set 2



# Conclusions

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- Factors that influence controller performance (e.g. workload, fatigue) co-vary and appear to interact to create cumulative effect on performance
  - Results appear to be confirmed in a second experiment with a small, but expert, sample
  - Factor influences on performance may change with control context – e.g. automation
-

# Future directions

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- HF Expert workshop
    - AHFE 2016
    - Concept development and (face) validation
  - Collaboration between Future Sky and NASA Ames
    - Parallel development of human performance envelope model for pilots and controllers
    - Collaboration of Europe and US research
  - Controlled simulations with expert participants
    - Part task and high-fidelity
  - Factor scaling
  - Further specification of edges of performance envelope
    - Markers
    - Psychophysiological measures?
-

# Implications

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- Findings support a shift towards research investigating multi-factor co-occurrences and performance associations
  - Training in markers
    - Predictive measures of human performance and prevention of performance decline
  - Multifactor relationships - Performance prediction
    - Mitigation in the control room
    - Prevention of multifactor combinations
  - Design of controller workstation/flight deck
  - Adaptive automation implications
-



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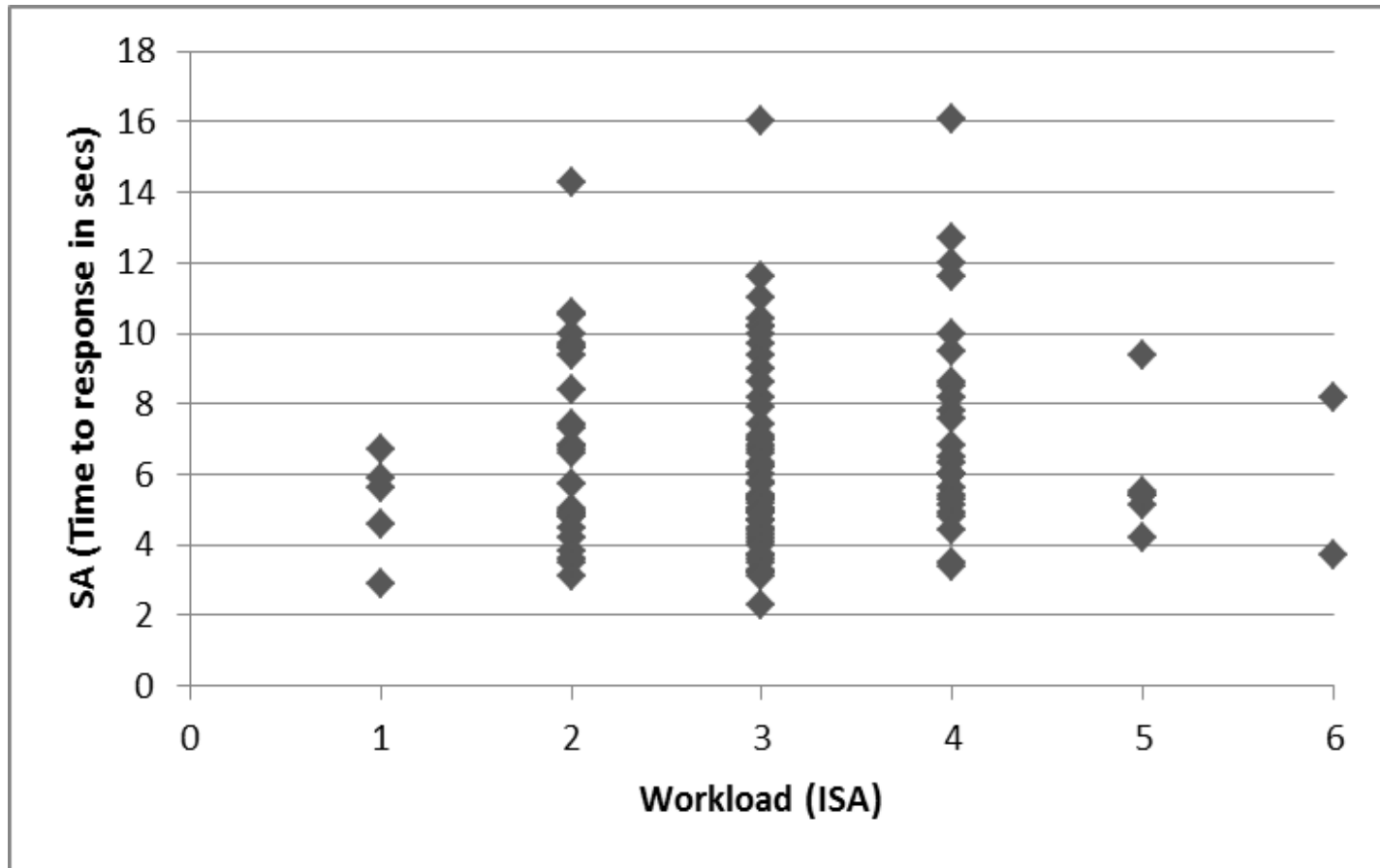
Thank you!

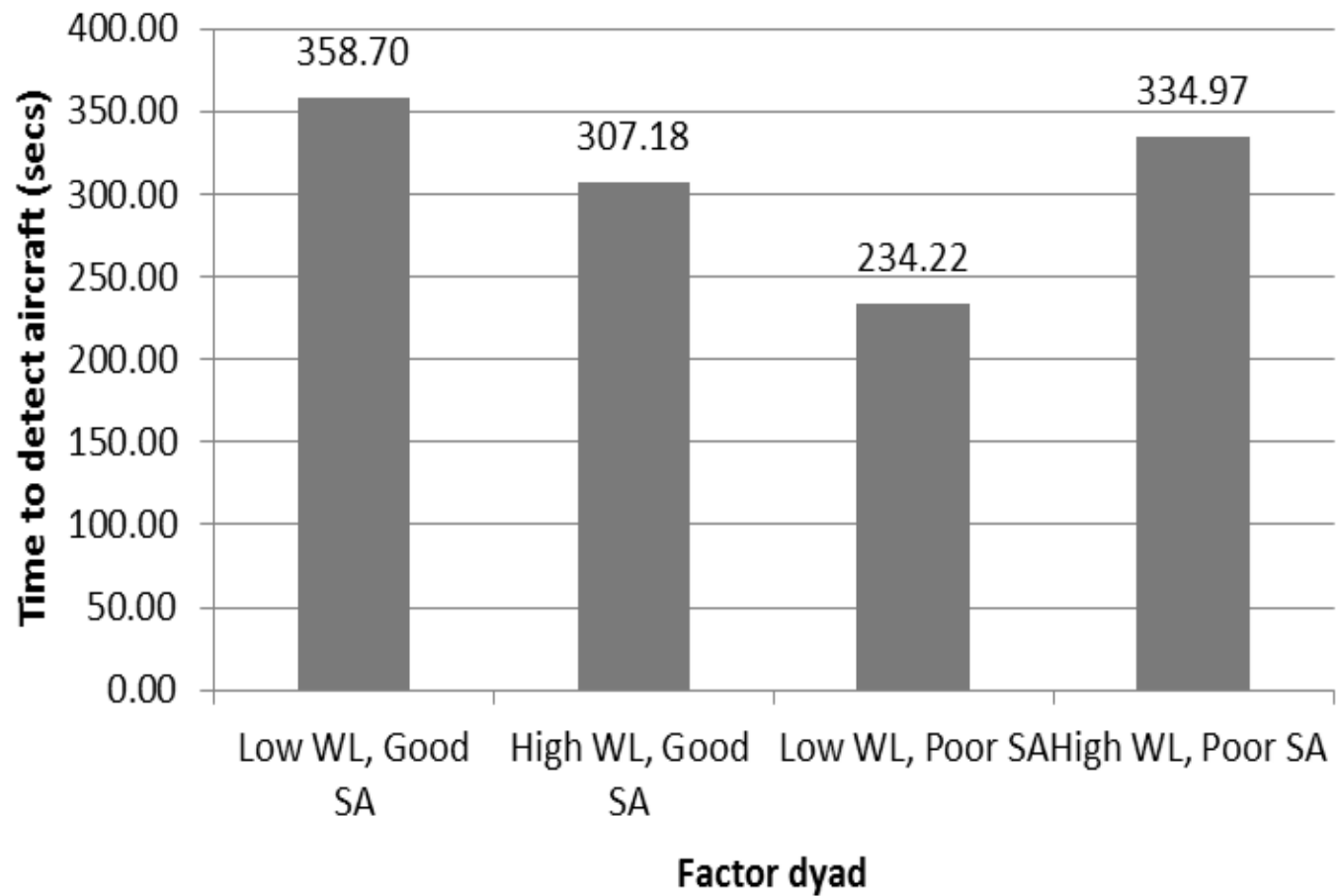


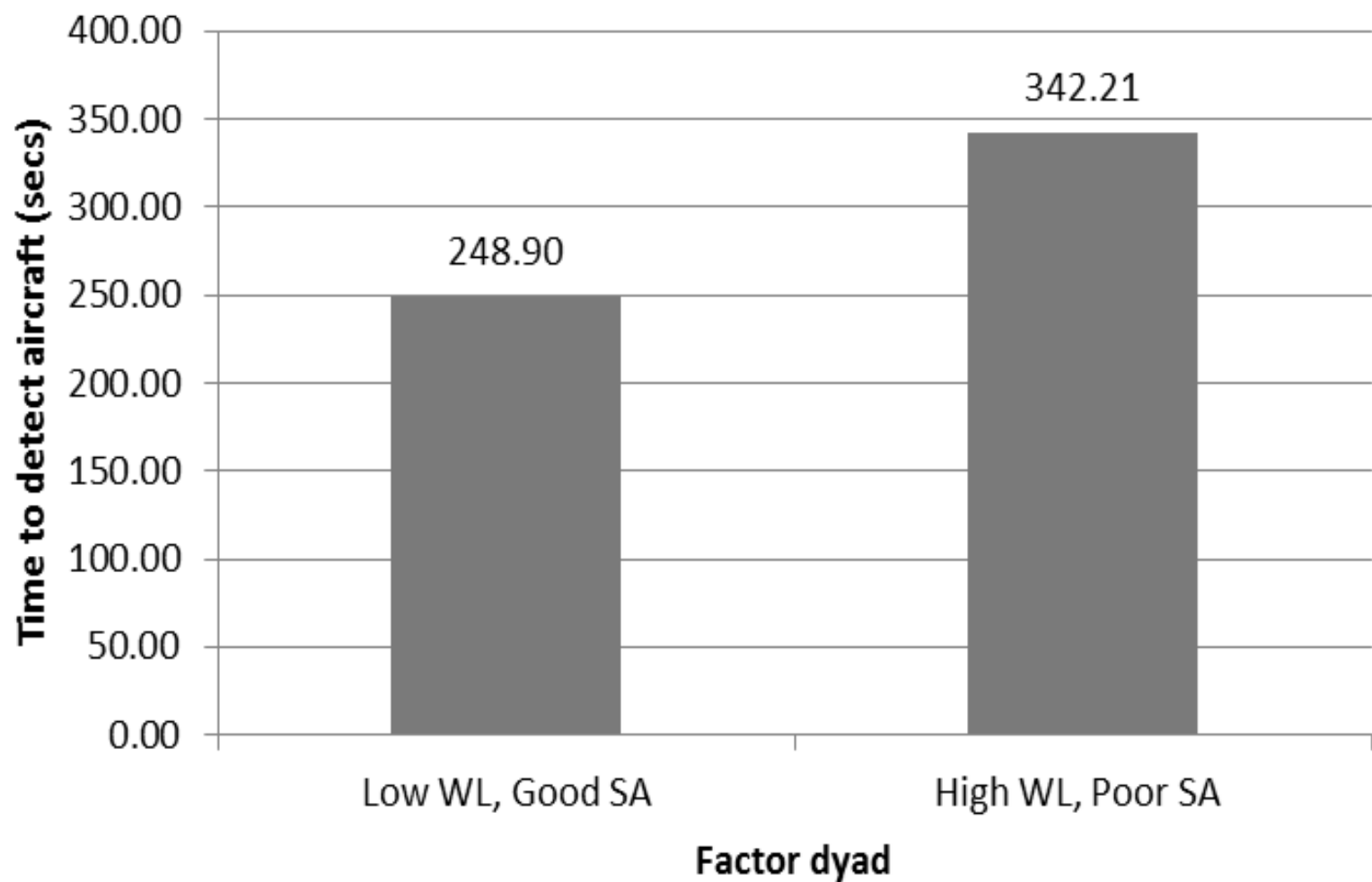
# Back up slides

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# Back up slides







# Conflict Detection Study

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- How well can controllers detect conflicts?
    - ...when it's their only responsibility?
    - Could the addition of a secondary task impact their performance?
      - Routine tasks, such as hand-offs, check-ins, and frequency changes
      - Decision-making tasks, such as responding to flight crew requests or coordination requests from other controllers
    - 4x2x2 within-subjects experiment design
      - Primary independent variables:
        - Task set
        - Traffic density
        - Run length
-

# Conflict Detection Study

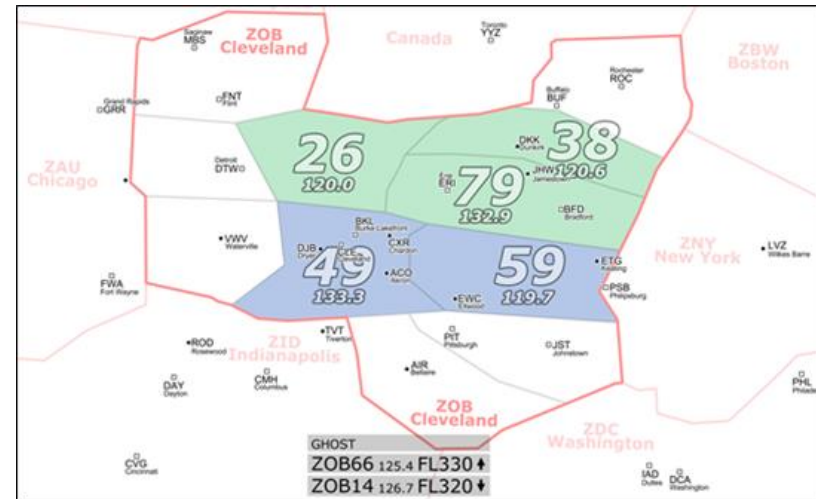
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- 4x2x2 matrix

| TASK SET   | TRAFFIC DENSITY |      | SCENARIO LENGTH |     |
|--|-----------------|------|-----------------|-----|
| conflict detection   | 1x              | 1.2x | 20m             | 60m |
| conflict detection<br>+<br>routine tasks                                       | 1x              | 1.2x | 20m             | 60m |
| conflict detection<br>+<br>requests and<br>coordinations                       | 1x              | 1.2x | 20m             | 60m |
| conflict detection<br>+<br>routine tasks<br>+<br>requests and<br>coordinations | 1x              | 1.2x | 20m             | 60m |

# Conflict Detection Study

- Simulation backdrop:
  - Single high-altitude sector in Cleveland ARTCC
  - Mix of level flight and transitioning aircraft
  - Constant winds at altitude with forecast error
  - Conflict probe running, but hidden





# Conflict Detection Study

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- Dependent measures:
    - Controller detections are compared to the conflict probe data, producing:
      - Correctly identified conflicts
      - False alerts
      - Missed alerts
    - Real-time subjective workload ratings
    - Safety (separation violations)
    - Feedback from questionnaires and debrief
-

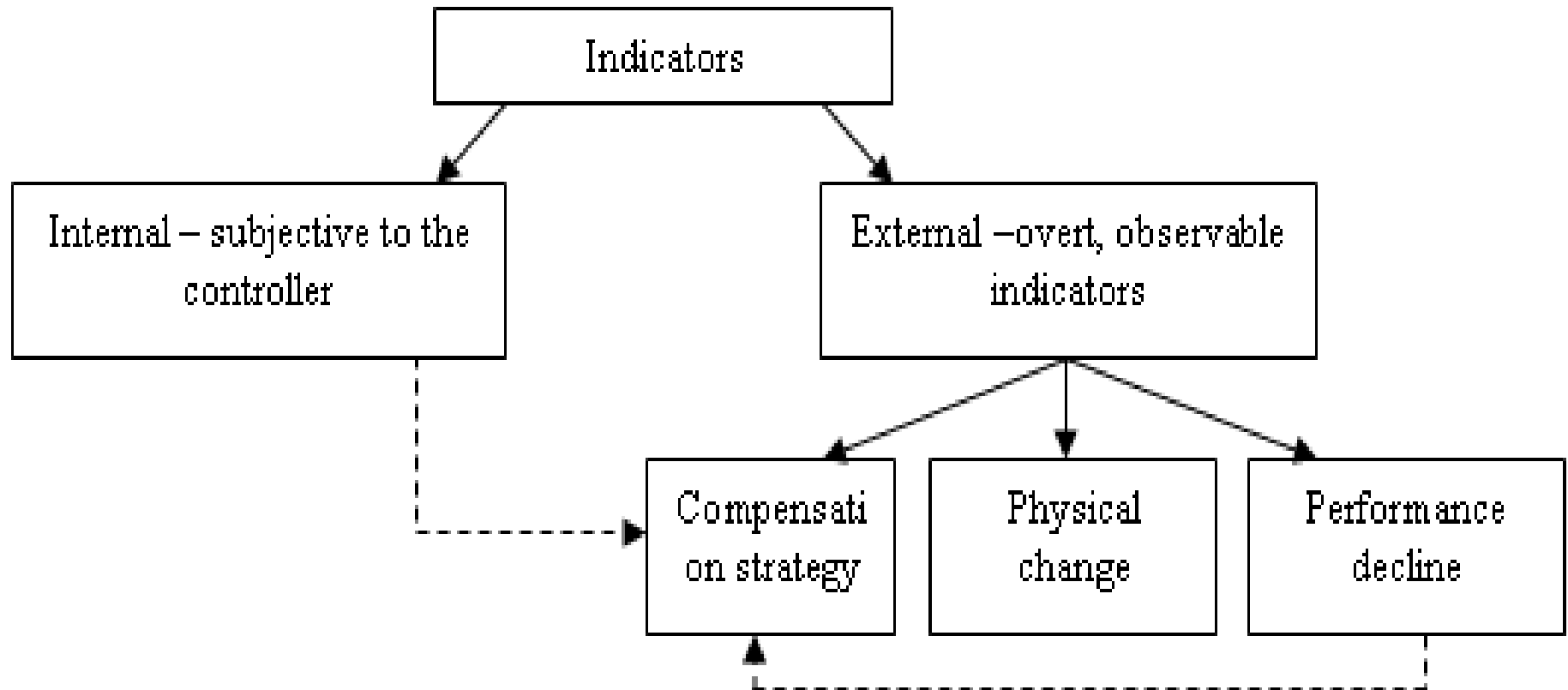
# Conflict Detection Study

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- Participants:
  - 8 retired controllers from ZOA staffing the test sector
  - 4 retired controllers from ZOA staffing the confederate airspace
  - 12 aviation students / general aviation pilots staffing the pseudo pilot positions

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## Results (3): Markers are used to indicate edges of performance



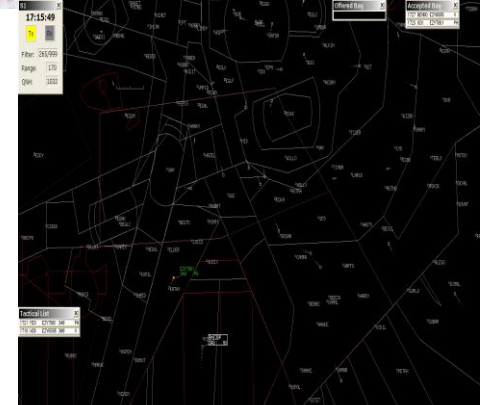
# Key results

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- Factors correlated as expected
  - Factor interactions associated with a significantly larger performance decline compared to single factors
  - Significant relationships between observed participant behaviours and self-report measures
-

# ATC Exercise: Overview

- Aims:
  - ☐ Investigate multifactor relationships and association performance
  - ☐ Identify markers of performance edge
- Experiment: designed to reflect ATC working session
  - ☐ 116 minute task (20 minute break after 60 minutes)
  - ☐ Task used real sectors, routes and traffic flow data
  - ☐ Taskload varied every 20 minutes between low and high through number of aircraft and complexity
- Measures: arousal, fatigue, SA, stress, workload
- Participant behaviours observed and recorded



# Behavioural markers of performance limits

- Apparent link between some behaviours and self reported measures
  - Example: Indicators associated with fatigue
    - Yawning
    - Looking away from screen
    - Posture changes
- Interviews
  - 22 ATCOs took part (17 males, 5 female)
  - What markers have you used that informed you about your performance?

# Key findings

---

- Controllers use internal and external markers

*“If someone’s getting stressed they can get louder or sit closer to the screen or something so if you see these things then you pay more attention yourself.”*

# Key findings

---

- Controllers use internal and external markers
- Markers are similar between controllers



# Key findings

---

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- Developed from experience

*“You start to know that you’ve been burning your fingers before on this kind of situation and you really have to pay attention”*

# Key findings

---

- Controllers use internal and external markers
- Markers are similar between controllers
- Developed from experience
- Markers are used to support performance

*“I’d say 300%, if you know that you’re not being top performing today then that’s fine, just adapt your working style. But if you don’t know it, it might end in tears”*

# Markers of workload

- Different markers for high workload and low workload:
- High workload:

| Category           | Internal Marker              |
|--------------------|------------------------------|
| Cognitive changes  | Don't know the next steps    |
|                    | Increased focus              |
|                    | Calls are a surprise         |
|                    | Reduced self-awareness       |
| Subjective feeling | Losing control               |
|                    | More traffic than can handle |
|                    | Panic and uncertainty        |
|                    | Not comfortable              |

| Category            | External Marker  |
|---------------------|--|
| Perception changes  | Can't talk to executive/<br>executive doesn't hear you |
| Visible cues        | Fidgety  |
|                     | Move closer to screen                                  |
|                     | Colleagues not talking                                 |
| Verbal cues         | Swearing   |
|                     | Blaming others   |
| Performance changes | Miss actions   |
|                     | Mixing call signs                                      |

# Markers of workload

- Low workload:

| Category           | Internal Marker                          |
|--------------------|--|
| Cognitive changes  | Pay less attention                       |
|                    | Easily distracted                        |
|                    | Reduced self-awareness                   |
| Changes to control | Leave situations develop                 |
|                    | Trying to create more complex situations |
|                    | Less safety buffer                       |
| Subjective feeling | Boredom                                  |
|                    | Relaxed                                  |

| Proposed category   | External Marker                        |
|---------------------|--|
| Perception changes  | Incorrect assessment of a situation    |
| Visible cues        | Sit back in chair                      |
|                     | Away from radar screen                 |
|                     | Talking to colleague                   |
| Performance changes | Overlooking aircraft                   |
|                     | Forgetting aircraft                    |
|                     | Repeated 'sloppy' mistakes             |
|                     | Fall behind traffic due to distraction |

---

# Markers of fatigue

## Markers internal to the controller

| Cognitive changes     | Subjective experience           |
|-----------------------|---------------------------------|
| Concentration issues  | More effort to control          |
| Increased assumptions | Don't want to work busy traffic |
| Slower                | Force self to pay attention     |
| Mild confusion        | Feel tired                      |
| Reduced awareness     | Not looking forward to shift    |

## Observable markers

| Visible cues   | Demeanour        |
|----------------|------------------|
| Yawning        | Less active      |
| Laid back      | Not as confident |
| Eyes closed    | Quieter          |
| Falling asleep | Distracted       |

| Style of control        | Performance              |
|-------------------------|--------------------------|
| Less flexible           | Overlook aircraft        |
| Reduction in efficiency | Multiple, small mistakes |
| Less safety buffer      | 'Running behind traffic' |
| Incorrect plan          | Slow to solve problems   |
| Slower communications   | Forget aircraft          |

---

# Markers of stress

- Differentiation between positive stress and negative stress

*“It’s almost excited because there is more traffic coming. It’s a different situation if someone is already in a complex situation, you realise he is falling behind*

| Category              | Internal Marker       |
|-----------------------|-----------------------|
| Cognitive changes     | Start to think slower |
| Physiological changes | Heartbeat             |
|                       | Sweat                 |
| Subjective feeling    | Not coping            |
|                       | Feeling uncomfortable |
|                       | Anxious (negative)    |
|                       | Nervous               |
|                       | Tense                 |

| Category         | External Marker       |
|------------------|-----------------------|
| Visible cues     | Fidgeting             |
|                  | Red cheeks/neck       |
|                  | Flustered             |
| Changes to voice | Speaks faster, louder |
|                  | Speaks higher         |
| Demeanour        | Easily frustrated     |
|                  | Angry/confrontational |
|                  | Blame others          |

---

# Markers of vigilance

| Category                         | Internal Marker          |
|----------------------------------|--------------------------|
| Cognitive/<br>perception changes | Not as 'sharp'           |
|                                  | Surprised                |
|                                  | Assume more              |
|                                  | Focused, 'tunnel vision' |
|                                  | Donut effect             |
|                                  | Not aware                |
| Changes to control               | Scan differently         |
|                                  | Not leaving a problem    |

| Category            | External Marker   |
|---------------------|-------------------|
| Performance changes | Overlook aircraft |
|                     | Don't hear/see    |

---

# Markers of losing the picture

- Differentiation between markers that indicate losing the picture, and having lost the picture:

*“It starts off by just falling behind a bit. So you might just be a few steps behind what you’re supposed to be doing and if that builds up too much then you will get to the point where you start to lose the picture”*

| Category           | Internal Marker                      |
|--------------------|--------------------------------------|
| Cognitive changes  | Difficulty selecting priorities      |
|                    | Thinking whilst giving the clearance |
|                    | Tunnel vision/hearing                |
| Subjective feeling | Under confident                      |

| Category            | External Marker             |
|---------------------|-----------------------------|
| Visible cues        | Slow at task                |
| Performance changes | Running behind              |
|                     | Time working ahead degrades |
|                     | Missing calls               |



---

# Markers of having lost the picture

| Category           | Internal Marker       |
|--------------------|-----------------------|
| Cognitive changes  | Lose awareness        |
|                    | Everything a surprise |
|                    | No plan               |
|                    | Cannot see a solution |
| Changes to control | Reactive control      |
| Subjective feeling | Panic                 |

| Category            | External Marker                            |
|---------------------|--|
| Visible cues        | Zig zagging head movement of where to look |
|                     | ‘Blacked out’/ silent                      |
| Verbal cues         | Asking for confirmation                    |
| Performance changes | Unsafe clearance                           |
|                     | Unexpected decisions                       |
|                     | Jumping from one aircraft to another       |
|                     | Don't know who's calling                   |
|                     | Don't react correctly                      |

---

# Inadequate communications

- Inadequate communications were described in relation to causes and contributory factors such as fatigue, lack of attention, or stress:

*“Mixing call signs happens more if someone’s tired or under pressure”*

*“If you have aircraft that aren’t listening and you’re busy...maybe the extra thing that sends you over”*

| Category            | External Marker                         |
|---------------------|---|
| Situational issues  | Inadequate communications with aircraft |
|                     | Equipment failures                      |
| Performance changes | Mixing call signs                       |
|                     | Slip of the tongue                      |

---

# Conclusions

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- Multiple factor relationships:
  - Multiple factors co-occur to influence controller performance
  - Interactions between factors may create a cumulative influence on performance
- Behavioural markers:
  - Markers indicate limits of performance
  - Controllers use markers to support performance